

$\vec{\cdot}$   $\vec{\cdot}$   
 APPROACH, NEAR

$\vec{\cdot}$   $\vec{\cdot}$   $\vec{\cdot}$   $\vec{\cdot}$   $\vec{\cdot}$   $\vec{\cdot}$

[Latin  $\cdot$ -prox near] — near — far — distance indicator

Approach is from Latin ad to + prox near, but I see no reason to use a Latin dot ( $\cdot$ ) here. It would just get in the way. The idea "near" is plain to see.

In ids I have to show whether it is a person or thing<sup>x</sup> involved — (follow + lead:  $\vec{\cdot}$   $\vec{\cdot}$   $\vec{\cdot}$   $\vec{\cdot}$ , etc.)

or an animal for that matter!  $\vec{\cdot}$ . So ids, being graphic, are necessarily more specific.

①  $\vec{\cdot}$  —  $\cdot$   $\forall$   $\cdot$ . I approached the matter with great care.

-  $\vec{\cdot}$   $\vec{\cdot}$  —  $\cdot$ . The car approached the intersection.

-  $\vec{\cdot}$   $\vec{\cdot}$  —  $\cdot$   $\square$   $\rightarrow$   $\vec{\cdot}$   $\cdot$ . The dog approached the fire hydrant in order to take a pee.

-  $\vec{\cdot}$   $\vec{\cdot}$  —  $\cdot$   $\square$   $\rightarrow$   $\vec{\cdot}$   $\cdot$ . The time will soon approach when there will be nothing to eat.

Other ids with "near" :

$\vec{\cdot}$  proximity  $\cdot$   $\vec{\cdot}$  neighbor (nigh = near) ( $\cdot$ )

④ neighborhood

$\vec{\cdot}$  nearest ( $\vec{\cdot}$  : farthest)  $\vec{\cdot}$  close ( $\vec{\cdot}$  short)

There are many.